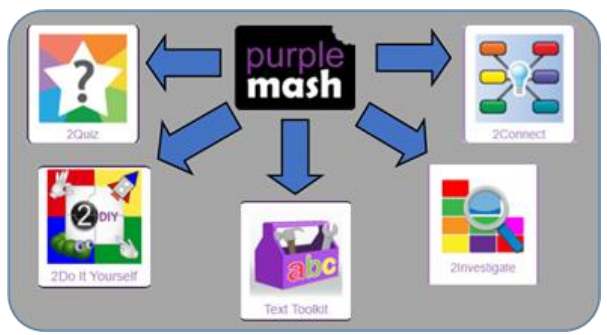




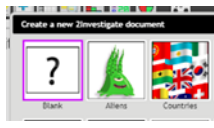


Year 6 - Quizzing

Knowledge Organiser

Key Learning	Key Resources
<ul style="list-style-type: none"> To create a picture-based quiz for young children. To learn how to use the question types within 2Quiz. To explore the grammar quizzes. To make a quiz that requires the player to search a database. Are you smarter than a 10- (or 11-) year-old? To make a quiz to test your teachers or parents. 	

Key Vocabulary	Definition
Audience	The people giving attention to something
Collaboration	The action of working with someone to produce something.

Images			
Create a quiz using 2Do It Yourself 	Create a quiz using Text Toolkit 	Choose a question type in 2Quiz 	Create a concept map from a blank or a template 
Create a blank database 			

Questions	
What factors do you need to consider when creating a quiz?	<ul style="list-style-type: none"> The intended audience; age and reading ability and interests. The aim of the quiz; is it for fun like a game, or to make sure that the user has learnt something?
Name three question types in 2Quiz	<ul style="list-style-type: none"> Sequencing Grouping and Sorting Text based Multiple-choice Labelling
Apart from the questions, what else does a quiz need to contain?	<ul style="list-style-type: none"> A title screen and instructions for the user. Feedback for the user (some quizzes). Time limits (some quizzes) Images for interest as well as part of the questions